

# Algorithms for Checking Isomorphism of Two Elementary Conjunctions

Tatiana Kosovskaya  
St. Petersburg State University  
St. Petersburg, Russia  
email: kosovtm@gmail.com

Juan Zhou  
St. Petersburg State University  
St. Petersburg, Russia  
email: zhoujuanna@163.com

**Abstract**—When solving AI problems related to the study of complex structured objects, a convenient tool for describing such objects is the predicate calculus language. The paper presents two algorithms for checking two elementary conjunctions of predicate formulas for isomorphism (matches up to the names of variables and the order of conjunctive terms). The first of the algorithms checks for isomorphism elementary conjunctions containing a single predicate symbol. In addition, if the formulas are isomorphic, then it finds a one-to-one correspondence between the arguments of these formulas. If all predicates are binary, the proposed algorithm is an algorithm for checking two directed graphs for isomorphism. The second algorithm checks for isomorphism elementary conjunctions containing several predicate symbols. Estimates of their time complexity are given for both algorithms.

**Keywords**— Predicate formulas, isomorphism of predicate formulas, complex structured object.

## I. INTRODUCTION

When solving problems related to the study of complex structured objects (CSO), a convenient tool for describing such objects is the predicate calculus language. This way of describing the CSO was proposed in the middle of the XX century in the works [1], [2] and many other authors, and also continues to be considered, for example, in [3].

The main problem of using the predicate calculus language is the NP-hardness [4] or GI-hardness [5] of problems arising in such descriptions of objects and classes of objects.

To decrease the computational complexity of such problems the creation of a multilevel description of classes was proposed in [6] and clarified in [7]. In these works, generalized predicates were used to create a multilevel description of polyhedra, which were obtained based on the specifics of the descriptions of polyhedra. However, there remains the question of obtaining generalized predicates for arbitrary classes of objects.

To solve this problem, the concept of the maximum common property (MCP) of objects was introduced, in the initial descriptions of which there are arbitrary properties of the elements of the CSO and relationships between these elements. The basic concept for the extraction of MCP is the concept of isomorphism of elementary conjunctions of predicate formulas [8].

Except constructing a multi-level description of objects, MCP extraction can be used, for example, to construct an ontology [9].

The first step to develop an MCP allocation algorithm is to develop an algorithm for checking two elementary conjunctions of predicate formulas for isomorphism (matches up to the names of variables and the order of conjunctive terms).

This paper presents two algorithms for checking two elementary conjunctions for isomorphism, based on the algorithm proposed in [10].

The first of the algorithms checks for isomorphism elementary conjunctions containing a single predicate symbol. In addition, if the formulas are isomorphic, then it finds a one-to-one correspondence between the arguments of these formulas.

Provided that all predicates are binary, the proposed algorithm is an algorithm for checking two directed graphs for isomorphism.

The second algorithm checks for isomorphism elementary conjunctions containing several predicate symbols.

Estimates of their time complexity are given for both algorithms.

## II. NECESSARY DEFINITIONS

**Definition 1.** A complex structured object (CSO) is an object  $\omega = \{\omega_1 \dots \omega_t\}$  the elements of which have specified properties (satisfy unary predicates) and are in specified relationships (satisfy multi-place predicates)  $p_1 \dots p_n$ .

**Definition 2.** Description of a CSO  $S(\omega)$  is an elementary conjunction of atomic formulas with predicates  $p_1 \dots p_n$ , which is the maximum in the number of literals, and is true for  $\omega$ .

**Definition 3.** Two elementary conjunctions of atomic formulas of predicate calculus  $P(a_1, \dots, a_m)$  and  $Q(b_1, \dots, b_m)$  are called isomorphic

$$P(a_1, \dots, a_m) \sim Q(b_1, \dots, b_m),$$

if there is such an elementary conjunction  $R(x_1, \dots, x_m)$  and substitutions of arguments  $a_{i_1}, \dots, a_{i_m}$  and  $b_{j_1}, \dots, b_{j_m}$  of formulas  $P(a_1, \dots, a_m)$  and  $Q(b_1, \dots, b_m)$  accordingly, instead of all occurrences of variables  $x_1, \dots, x_m$  of the formula  $R(x_1, \dots, x_m)$ , that the results of these substitutions  $R(a_{i_1}, \dots, a_{i_m})$  and  $R(b_{j_1}, \dots, b_{j_m})$  coincide up to the order of literals with the formulas  $P(a_1, \dots, a_m)$  and  $Q(b_1, \dots, b_m)$ , respectively.

The resulting substitutions  $\left| \begin{smallmatrix} x_1 & \dots & x_m \\ a_{i_1} & \dots & a_{i_m} \end{smallmatrix} \right|^1$  and  $\left| \begin{smallmatrix} x_1 & \dots & x_m \\ b_{j_1} & \dots & b_{j_m} \end{smallmatrix} \right|^2$  are called unifiers of formulas  $P(a_1, \dots, a_m)$  and  $Q(b_1, \dots, b_m)$  with the formula  $R(x_1, \dots, x_m)$  respectively.

In the above definition, one could do without introducing the formula  $R(x_1, \dots, x_m)$  into it, as is done in the definition of isomorphic graphs. But, firstly, my mathematical education does not allow me to substitute anything in the formula instead of constants. Secondly, in the future, this formula will act precisely as a formula with variables that sets the common property of two CSO.

Note that the arguments of elementary conjunctions  $P$  and  $Q$  can be both object variables and object constants. In addition, the concept of isomorphism of elementary conjunctions of atomic formulas of predicate calculus differs from the concept of equivalence of these formulas, because they can have significantly different arguments. In fact, for isomorphic formulas, there are such permutations of their arguments that they define the same relation between these arguments.

**Definition 4.** An elementary conjunction that does not contain constants is called a common property of two objects if it is isomorphic to some subformulas of each of the descriptions of these objects.

**Definition 5.** An elementary conjunction that does not contain constants is called a maximum common property (MCP) of two objects if it is their common property with the largest number of literals.

**Definition 6.** A string of the form  $\chi(a_i) = (n_1, \dots, n_k)$ , where  $n_j$  is the number of occurrences of the variable  $a_i$  as the  $j$ -th argument of the literal is called a characteristic of an argument  $a_i$  in the elementary conjunction of literals with the only one  $k$ -ary predicate symbol.

**Definition 7.** An ordered

- by the minimal non-zero number of occurrences of the variable in the 1st, 2nd, ... ,  $k$ -th place
- by the minimal non-zero number of occurrences of other variables among a group with the same minimal non-zero number of occurrences of a variable

string of the form  $\chi(C) = (\chi(a_{i_1}), \dots, \chi(a_{i_n}))$ , where  $n$  is the number of variables in  $C$  is called a characteristic of an elementary conjunction  $C$  of literals with the same  $k$ -ary predicate symbol.

*Theorem 1:* [10] In order for two elementary conjunctions of literals with the same predicate symbol to be isomorphic, it is necessary that their characteristics are equal.

**Definition 8.** The number of arguments in the formula that have this characteristic value is called a length of the characteristic value.

When describing the algorithm for checking the isomorphism of two elementary conjunctions  $R$  and  $F$  containing a single predicate symbol (moreover, the elementary conjunction  $R$  contains variables, and the elementary conjunction  $F$  contains only constants), a structure *mapping* will be used. Let

$[x_{i_1}, \dots, x_{i_k}]$  be a list of all variables with the same characteristic in the formula  $R$ ,  $[c_{j_1}, \dots, c_{j_k}]$  be a list of constants with the same characteristic in the formula  $F$ . Then the structure *mapping* has the form  $\{[x_{i_1}, \dots, x_{i_k}] : [c_{j_1}, \dots, c_{j_k}]\}$ . That is, each of these constants is possible for substitution in  $R$  instead of any of these variables, and no other constant from  $F$  is suitable for substitution in  $R$ .

More precisely, this structure is initially constructed as follows: in a cycle by the values of the characteristics of variables

— write out all the variables of the formula  $R$  having the same characteristic value,

— write out all the constants of the formula  $F$  that have the same characteristic value.

The structure *mapping* is a list of all pairs ordered in ascending order of the lengths of the pairs

$$\{[y] : [d], [w] : [c], [z, v] : [a, e], [x, u] : [b, f]\}.$$

**Definition 9.** A pair of subformulas  $R'$  and  $F'$  of elementary conjunctions  $R$  and  $F$ , respectively, is called contradictory if there is a pair  $\{[\dots x_t, \dots] : [\dots c_r, \dots]\}$  in the structure *mapping'* for  $R'$  and  $F'$ , but in the structure *mapping'* for  $R$  and  $F$  a pair  $\{[\dots x_t, \dots] : [\dots c_r, \dots]\}$  does not contain  $c_r$  or the pair  $\{[\dots c_r, \dots] : [\dots c_r, \dots]\}$  does not contain  $x_t$ .

### III. ALGORITHM ISOM-1 FOR CHECKING ISOMORPHISM OF TWO ELEMENTARY CONJUNCTIONS CONTAINING A SINGLE PREDICATE SYMBOL

Let two elementary conjunctions of literals  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$  with the same number of literals with a single predicate symbol be given. To check them for isomorphism, the following algorithm is proposed.

- 1) Find the characteristics of elementary conjunctions  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$ .
- 2) If the characteristics do not coincide, then the formulas are not isomorphic. The algorithm stops its run.
- 3) As a formula  $R(x_1, \dots, x_n)$  take the formula  $F_1(a_1, \dots, a_n)$ . The unifier of formulas  $R(x_1, \dots, x_n)$  and  $F_1(a_1, \dots, a_n)$  is an identical substitution  $\lambda_{R F_1} = \left| \begin{smallmatrix} x_1, \dots, x_n \\ a_1, \dots, a_n \end{smallmatrix} \right|$ .
- 4) For each value of the characteristics of the arguments of the formulas  $R(x_1, \dots, x_n)$  and  $F_2(b_1, \dots, b_n)$  calculate its length.
- 5) Write out the argument lists for  $R(x_1, \dots, x_n)$  and  $F_2(b_1, \dots, b_n)$  having the same characteristic.
- 6) Fill in the *mapping* structure for  $R(x_1, \dots, x_n)$  and  $F_2(b_1, \dots, b_n)$ .<sup>2</sup>
- 7) If in the *mapping* structure every pair has a length greater than 1, then go to Item 14.

If there are both pairs with a length equal to 1 and pairs with a length greater than 1, then go to Item 8.

<sup>2</sup>Because in the process of the algorithm run, some (and eventually all) variables in the formula  $R(x_1, \dots, x_n)$  will be replaced with constants, then in the further description of the algorithm, the arguments of this formula will not be written out and we will simply write  $R$

<sup>1</sup>The notation  $P \left| \begin{smallmatrix} x_1 & \dots & x_m \\ a_{i_1} & \dots & a_{i_m} \end{smallmatrix} \right|$  is used to replace all free occurrences in the formula  $P$  of variables  $x_1, \dots, x_m$  with constants  $a_1, \dots, a_m$  respectively.

Otherwise, mapping contains only entries of the form  $[x_i] : [b_j]$  with a length equal to 1. This means that the value for  $x_i$  can only be  $b_j$ . A unifier was found for  $R(x_1, \dots, x_n)$  and  $F_2(b_1, \dots, b_n)$  containing all variables. The formulas are isomorphic. The algorithm stops its run.

- 8) For each pair of *mapping* structure with the length 1 of the form  $[x_i] : [b_j]$  replace the variable  $x_i$  in the formula  $R$  with the constant  $b_j$ .
- 9) If the formulas  $R$  and  $F_2(b_1, \dots, b_n)$  coincide up to the permutation of literals, then the formulas are isomorphic. The algorithm stops its run.
- 10) Otherwise, divide each of the formulas  $R$  and  $F_2(b_1, \dots, b_n)$  into sub-formulas  $R^+$ ,  $F_2^+$  containing only literals with the constant  $b_j$ , and  $R^-$ ,  $F_2^-$ , in which the constant  $b_j$  is missing.
- 11) If the numbers of literals in the formulas  $R^+$  and  $F_2^+$  are not equal, the formulas are not isomorphic. The algorithm stops its run.

Otherwise, check  $R^+$  and  $F_2^+$  for inconsistency.

- 12) If  $R^+$  and  $F_2^+$  are contradictory, then the formulas are not isomorphic. The algorithm stops its run.
- 13) If there is no inconsistency, then we take the value  $b_j$  as the value for the variable  $x_i$  in the formula  $R^+$  and in *mapping*.  
If values are found for all variables in  $R^+$ , then take  $R^-$ ,  $F_2^-$  as  $R$  and  $F_2$ . Proceed to the execution of item 7.  
If there are variables left in  $R^+$ , then delete literals without variables in  $R^+$  and  $F_2^+$  and take them as  $R$  and  $F_2$ . Go to Item 15.
- 14) If the minimal length  $k$  of the pair  $\{[x_{i_1}, \dots, x_{i_k}] : [b_{j_1}, \dots, b_{j_k}]\}$  in the structure *mapping* is greater than 1, then put all  $k^2$  possible values for one variable  $\{[x_{i_r}] : [b_{j_t}]\}$  for  $1 \leq r \leq k$ ,  $1 \leq t \leq k$  on the stack. Take a pair from the stack and in *mapping* replace  $\{[x_{i_1}, \dots, x_{i_k}] : [b_{j_1}, \dots, b_{j_k}]\}$  with  $\{[x_{i_r}] : [b_{j_t}]\}$ . Repeat Items 8 – 13 until a value for the variable  $x_{i_r}$  is found or one of the following situations occurs:

- a) formulas  $R$  and  $F_2(b_1, \dots, b_n)$  coincide up to the permutation of literals, i.e., formulas  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$  are isomorphic;
- b) the numbers of literals in formulas  $R^+$  and  $F_2^+$  are not equal (formulas  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$  are not isomorphic);
- c) inconsistency found in  $R^+$  and  $F_2^+$  (formulas  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$  are not isomorphic).

- 15) Check whether the values of all variables have been found.

If yes, then the formulas are isomorphic, the algorithm stops its run.

If not, then go to Item 7.

**Comment.** If the formulas are isomorphic and you need to find all their unifiers, then after answering that they are

isomorphic, you should check that the stack started in Item 14 of this algorithm is not empty.

#### IV. ABOUT THE ALGORITHM ISOM-1 COMPLEXITY

Items 1 – 13 of the algorithm are executed in a polynomial (no more than a quadratic) number of steps. The main contribution to the evaluation of computational complexity is made by the implementation of Item 14 of the algorithm.

In the worst case, after the first execution of Item 7, the algorithm proceeds to the Item 14. Here there is an exhaustive search – a tree with height  $k$  and degrees of branching  $k^2, (k-1)^2, \dots$ . Thus, the upper bound of the computational complexity of the algorithm is  $2^{n \log n}$ , where  $n$  is the number of arguments in each of the formulas.

#### V. GRAPH ISOMORPHISM

In [5], it is proved that the problem of checking two elementary conjunctions for isomorphism is polynomially equivalent to the problem of checking for isomorphism of two graphs (IG). Moreover, the IG problem is a narrowing of the considered problem if there is only one predicate in the elementary conjunction and it is two-place.

In particular, if the graph is oriented and without loops, then the characteristic of the vertex is a pair: the degree of exodus (the number of edges leaving the vertex) and the degree of entry (the number of edges entering the vertex). In this case, the algorithm proposed above can be applied without changes.

For a non-oriented graph, its degree acts as a characteristic of a vertex.

#### VI. ALGORITHM ISOM FOR CHECKING ISOMORPHISM OF TWO ELEMENTARY CONJUNCTIONS CONTAINING SEVERAL PREDICATE SYMBOLS

Let two elementary conjunctions of literals  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$  with the same number of literals with multiple predicate characters  $p_1, \dots, p_m$  be given. It is required to check them for isomorphism and, in the case of isomorphism, find the elementary conjunction  $R(x_1, \dots, x_n)$  and its unifiers with  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$ .

To solve this problem, it is necessary to expand the definition of the characteristic of an argument and the characteristic of an elementary conjunction.

By means of  $C_{p_i}$  we will denote a subformula of elementary conjunction  $C$  containing all literals with  $k$ -ary predicate symbol  $p_i$  and only them.

**Definition 10.** A string of the form  $\chi_{p_i}(a_i) = p_i(n_1, \dots, n_k)$  is called a characteristic of the argument  $a_i$  in the subformula  $C_{p_i}$  of the elementary conjunction  $C$ . Here  $(n_1, \dots, n_k)$  is a characteristic of an elementary conjunction  $C_{p_i}$  with one predicate symbol  $p_i$ .

**Definition 11.** The list of characteristics of the arguments of an elementary conjunction  $C$ , ordered by increasing the number of variables in the subformulas  $C_{p_i}$  ( $i = 1, \dots, m$ ) is called a characteristic of an elementary conjunction  $C$ .

It is necessary to make small changes to the structure *mapping*. This structure for the elementary conjunction  $C$  will

consist of a list of structures *mapping* (marked by the predicate symbol) for the subformulas  $C_{p_i}$ .

To check elementary conjunctions with several predicate symbols for isomorphism and, if they are isomorphic, to find the elementary conjunction  $R(x_1, \dots, x_n)$  and its unifiers with  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$  the following algorithm **ISOM** is proposed.

- 1) Find the characteristics of elementary conjunctions  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$ .
- 2) If the characteristics do not coincide, then the formulas are not isomorphic. The algorithm stops its run.
- 3) As a formula  $R(x_1, \dots, x_n)$ , take the formula  $F_1(a_1, \dots, a_n)$ . The unifier of formulas  $R(x_1, \dots, x_n)$  and  $F_1(a_1, \dots, a_n)$  is an identical substitution  $\lambda_{R, F_1} = \begin{matrix} |x_1, \dots, x_n \\ |a_1, \dots, a_n \end{matrix}$ .
- 4) Pick the predicate  $p_i$ , for which the formula  $R(p_i)$  contains the minimal number of variables<sup>3</sup>.
- 5) Check the subformulas  $R_{p_i}$  and  $F_2_{p_i}$  for isomorphism using the algorithm **ISOM-1** described above.
- 6) If  $R_{p_i}$  and  $F_2_{p_i}$  are not isomorphic, then the original formulas  $F_1(a_1, \dots, a_n)$  and  $F_2(b_1, \dots, b_n)$  are not isomorphic. The algorithm stops its run.

Otherwise, using the algorithm **ISOM-1** described earlier, find all the unifiers for the subformulas  $R_{p_i}$  and  $F_2_{p_i}$ . During the running of this algorithm, we enter all the values found for variables in the structure *mapping*.

- 7) Sort the unifiers in increasing order of the number of variables in them. Organize the cycle 7a – 7c by the number of unifiers found.
  - a) Apply the unifier to the formula  $R$ . Check the consistency of the obtained current values of the formulas  $R$  and  $F_2$ .
  - b) Check the current values of the formulas  $R$  and  $F_2$  for contradiction.
  - c) If yes, then go to Item 7a (or end the cycle if all the unifiers are checked).  
Otherwise, apply the unifier to the formula  $R$ . From the current values of the formulas  $R$  and  $F_2$ , remove the literals with the predicate  $p_i$ .  
If the stack with unifiers is not empty, then go to Item 7a.
  - d) If the current values of the formulas  $R$  and  $F_2$  are empty, then the original formulas are isomorphic and all the unifiers are found. The algorithm stops its run.  
Otherwise, go to Item 4.

## VII. ABOUT THE ALGORITHM **ISOM** COMPLEXITY

All items of the algorithm, except the Item 5 (call of the algorithm **ISOM-1**), including cycle 7a – 7c by the number of unifiers for  $R_{p_i}$  and  $F_2_{p_i}$ , are performed in no more than a polynomial under the formula notation length number of steps.

<sup>3</sup>This choice is due to the fact that the algorithm **ISOM-1** used next has an exponential under the number of arguments in formulas checked for isomorphism complexity.

This is due to the fact that the number of unifiers found by the algorithm **ISOM-1** for  $R_{p_i}$  and  $F_2_{p_i}$ , does not exceed  $n_i^2$ . Therefore, the number of executions of the cycle 7a – 7c does not exceed  $n_i^2$ , and it is polynomial (quadratic) under the length of the notation of subformulas with the predicate  $p_i$ . Inside the cycles, the number of operations is also no more than quadratic under the length of  $R_{p_i}$  and  $F_2_{p_i}$  notations.

The number of executions of the cycle 4 – 7d is equal to the number of predicate symbols in the formula  $F_2$ . At the same time, the number of steps in Item 7 is  $O(2^{n_i \log n_i})$ , where  $n_i$  is the number of arguments in the formulas  $R_{p_i}$  and  $F_2_{p_i}$ .

Summing up the obtained estimates of the number of steps, we obtain an estimate of the number of steps of the algorithm **ISOM**  $O(\sum_{i=1}^m 2^{n_i \log n_i})$ , where  $m$  is the number of predicate symbols.

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